



INTRODUCTION

Thank you for purchasing ParaGrafix's photoetch set for the Fujimi Spinner kit. We have made every effort to make this set as easy to use as possible, but please note that there are portions that will require some cutting of the kit parts and other more advanced techniques.

Callout Error - Original Release

If you are working with the original release of this photoetch set*, please note that callout 14 on the fret incorrectly has an arrow pointing to the left. That is actually part 13 (as noted by the number at its bottom left-hand corner). Part 14 is actually the part to the right of callout 14. (Part 15 is the one located below callout 15.) * The original release does not have a "REV #" noted on it.

Materials

In addition to the photoetch, you will also need scissors or a knife* to remove individual pieces from the main fret, a file to remove material left from cutting, and super glue (aka CA or cyanoacrylate). Additionally, to fold some pieces, you may need a pair of razor blades** or a specialty tool such as an Etchmate 3C from Mission Models.

* We prefer a #17 Xacto chisel blade.

** Extreme care must be taken when using razor blades. Risk of serious injury.

Raised Detail

Each part of these instructions notes an area where the raised kit detail must be removed. This may be done in whatever way you are most comfortable: sanding, filing, chiseling. Note that in most cases the surface does not need to be perfectly smooth as the photoetched part will replace the "lost" kit detail.

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Lighting Options

Unless otherwise noted, you can prep areas for lighting by removing plastic from areas where there are through holes in the photoetch. You can then backlight the photoetch. For best results, we suggest using Micro Kristal Klear from Microscale Industries (www.microscale.com) to fill the through holes. MKK can be tinted for different colored lights. We suggest using MKK as the adhesive for the backlight films.



Side

F

A1

Installation Order

Although we reference the kit's installation steps, when you modify the kit parts and install the photoetch parts is up to you.

Side Vents

Open up the vents on kit parts B8, B9 and A1. Attach photoetch parts 17 and 18 as shown on both sides. Note that these vents were sometimes lit on the filming miniatures.

Scats
Exercise 4
Tim the mounting points on seats D1 so that they are roughly even with the bottom of the seats.
(You will trim the studs on the body later.) Attach seat "wings" (20 & 21) and head rests (11) as shown. Note that the sides of the head rests can be bent slightly forward.
For added detailing, you can add some thin (1/16", 1.5mm) plastic sheet to the back of the head rests.
The ribbed areas of parts 20 and 21 may be improved with some thin guitar string or other corrugated

Trim

material.





"Visor" Console

Kilt assembly step 4

Fold the visor console (24) slightly inward to create a shallow arc. Fold back the two mounting tabs so that they are square to the main assembly. Attach the visor to the arm (6) and then attach the assembly to the rear console as shown. The visor can be rotated to any desired angle before gluing in place, and the arm direction can be adjusted at the fold line near its rear end.

NOTE: You will want to test fit the angle at which you mount the arm and console before attaching the windshield in kit assembly step 6.

TIP: You can make the walkie-talkie (5) thicker and more accurate by adding a bit of sheet plastic to it.





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